- A. Perform arithmetic operations, including adding, subtracting, and multiplying with complex numbers. [N.CN.2, N.CN.1]
- B. Graph, transform and identify the key features of a polynomial function and make connections between algebraic and graphical forms. [F.IF.4, F.IF.7c, A.APR.3, F.BF.3]
 - Key features: minimum and maximum, domain and range, end behavior, intercepts
 - Identify the degree of the polynomial
 - Multiplicity of factors
 - Create a rough sketch of a graph using zeros.
 - Odd and even functions Technology Lab 4-1
- C. Add, subtract, and multiply polynomials and explain why solutions are equivalent. [A.SSE.2, A.APR.1]
- D. Create polynomials functions given factors and zeros. [A.CED.2]
- E. Apply the Remainder Theorem to determine the factors and zeros of a polynomial function. [A.APR.2, A.APR.6]
 - Multiplicity of factors
 - Rewrite a rational expression into its quotient and remainder/ divisor.
 - Long division and synthetic division.
- F. Solve polynomials algebraically and graphically by using technology. [A.SSE.2, A.REI.1, A.REI.11, A.APR.3, A.APR.4]
 - Prove polynomial identities*** (revisit) (Technology Lab 4-6)
 - $(x^2-1)(x^2+1)$
- G. Analyze a polynomial function in multiple representations (equation, table or graph) within a context and make conclusions on the features. [N.Q.2, F.IF.4, F.IF.5, F.IF.6, F.IF.7c]
 - Increasing and decreasing intervals
 - Interpret x and/or y intercepts.
 - Interpret relative min and max.
 - Estimate rate of change.
 - Math III book, section 4.3 problem #6 **Very good question!

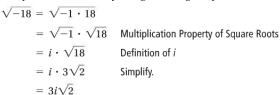
Target 2A: Perform arithmetic operations, including adding, subtracting, and multiplying with complex numbers. [N.CN.2, N.CN.1]

numbers. The set of real numbers is itself a su <i>complex numbers</i> . Curiously, the complex nu Solve It. Its fifth power is itself.	0
Essential Understanding The complex whose square is -1.	ex numbers are based on a number
The imaginary unit <i>i</i> is the complex number $i = \sqrt{-1}$.	whose square is -1 . So $i^2 = -1$, and
Key Concept Square Boot of	a Negative Real Number
Key Concept Square Root of Algebra	a Negative Real Number Example
Key Concept Square Root of	Example $\sqrt{-5} = i\sqrt{5}$

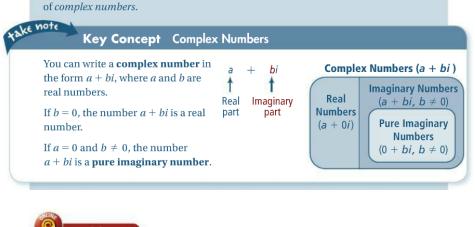


Problem 1 Simplifying a Number Using i

How do you write $\sqrt{-18}$ by using the imaginary unit *i*?



An **imaginary number** is any number of the form a + bi, where a and b are real numbers and $b \neq 0$. Imaginary numbers and real numbers together make up the set

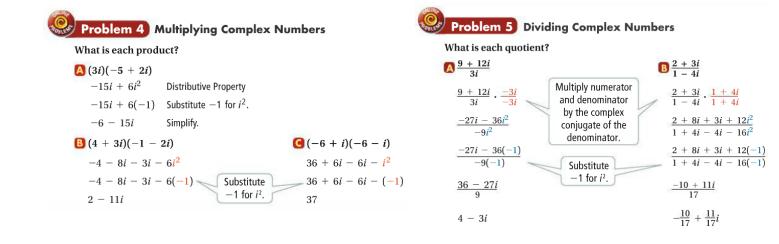


Problem 3 Adding and Subtracting Complex Numbers

What is each sum or difference?

 $\begin{array}{l} \textbf{(4-3i) + (-4 + 3i)} \\ 4 + (-4) + (-3i) + 3i & \text{Use the commutative and associative properties.} \\ 0 + 0 = 0 & 4 - 3i \text{ and } -4 + 3i \text{ are additive inverses.} \\ \textbf{(5-3i) - (-2 + 4i)} \\ 5 - 3i + 2 - 4i & \text{To subtract, add the opposite.} \\ 5 + 2 - 3i - 4i & \text{Use the commutative and associative properties} \\ 7 - 7i & \text{Simplify.} \end{array}$

You multiply complex numbers a + bi and c + di as you would multiply binomials. For imaginary parts bi and di, $(bi)(di) = bd(i)^2 = bd(-1) = -bd$.



Target 2B: Graph, transform and identify the key features of a polynomial function and make connections between algebraic and graphical forms. [F.IF.4, F.IF.7c, A.APR.3, F.BF.3]

The sequence of numbers in the first column of the Solve It are values of a particular *polynomial function*. For such a sequence, you can use patterns of 1st differences, 2nd differences, 3rd differences, and so on, to learn more about the polynomial function.

Essential Understanding A polynomial function has distinguishing "behaviors." You can look at its algebraic form and know something about its graph. You can look at its graph and know something about its algebraic form.

A **monomial** is a real number, a variable, or a product of a real number and one or more variables with whole-number exponents. The **degree of a monomial** in one variable is the exponent of the variable. A **polynomial** is a monomial or a sum of monomials. The **degree of a polynomial** in one variable is the greatest degree among its monomial terms.

A polynomial with the variable *x* defines a **polynomial function** of *x*. The degree of the polynomial function is the same as the degree of the polynomial.

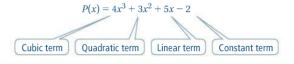
Key Concepts Standard Form of a Polynomial Function

The **standard form of a polynomial function** arranges the terms by degree in descending numerical order.

A polynomial function P(x) in standard form is

 $P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0,$

where *n* is a nonnegative integer and a_n, \ldots, a_0 are real numbers.



You can classify a polynomial by its degree or by its number of terms. Polynomials of degrees zero through five have specific names, as shown in this table.

Degree	Name Using Degree	Polynomial Example	Number of Terms	Name Using Number of Terms
0	constant	5	1	monomial
1	linear	x + 4	2	binomial
2	quadratic	4x ²	1	monomial
3	cubic	$4x^3 - 2x^2 + x$	3	trinomial
4	quartic	$2x^4 + 5x^2$	2	binomial
5	quintic	$-x^5 + 4x^2 + 2x + 1$	4	polynomial of 4 terms



ke note

Problem 1 Classifying Polynomials

Write each polynomial in standard form. What is the classification of each polynomial by degree? by number of terms?

 $A 3x + 9x^2 + 5$

 $9x^2 + 3x + 5$

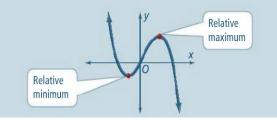
$$4x - 6x^{2} + x^{4} + 10x^{2} - 12$$
$$x^{4} + 4x^{2} + 4x - 12$$

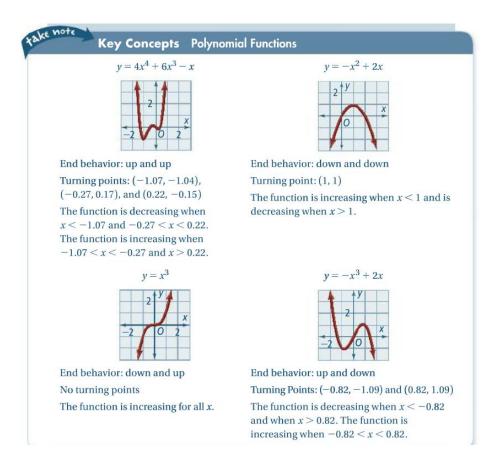
The polynomial has degree 2 and 3 terms. It is a quadratic trinomial.

The degree of a polynomial function affects the shape of its graph and determines the maximum number of **turning points**, or places where the graph changes direction. It also affects the **end behavior**, or the directions of the graph to the far left and to the far right.

The table below shows you examples of polynomial functions and the four types of end behavior. The table also shows intervals where the functions are increasing and decreasing. A function is *increasing* when the *y*-values increase as *x*-values increase. A function is *decreasing* when the *y*-values decrease as *x*-values increase.

If the graph of a polynomial function has several turning points, the function can have a **relative maximum** and a **relative minimum**. A relative maximum is the value of the function at an up-to-down turning point. A relative minimum is the value of the function at a down-to-up turning point.





You can determine the end behavior of a polynomial function of degree n from the leading term ax^n of the standard form.

End Behavior of a Polynomial Function With Leading Term axⁿ

	n Even (n ≠ 0)	<i>n</i> Odd
a Positive	Up and up	Down and up
a Negative	Down and down	Up and down

In general, the graph of a polynomial function of degree $n (n \ge 1)$ has at most n - 1 turning points. The graph of a polynomial function of odd degree has an even number of turning points. The graph of a polynomial function of even degree has an odd number of turning points.

Problem 2 Describing End Behavior of Polynomial Functions

Consider the leading term of each polynomial function. What is the end behavior of the graph? Check your answer with a graphing calculator.

$$x = 4x^3 - 3x$$

 $\mathbf{B} y = -2x^4 + 8x^3 - 8x^2 + 2$

The leading term is $4x^3$. Since *n* is odd and a is positive, the end behavior is down and up.

The leading term is $-2x^4$. Since *n* is even and a is negative, the end behavior is down and down.

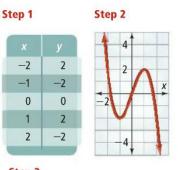
Problem 3 Graphing Cubic Functions

What is the graph of each cubic function? Describe the graph, including end behavior, turning points, and increasing/decreasing intervals.









Step 3

The end behavior is down and up. There are no turning points. The function increases from $-\infty$ to ∞ .



 $y = 3x - x^3$

The end behavior is up and down. There are turning points at (-1, -2) and (1, 2). The function decreases from $-\infty$ to -1, increases from -1 to 1, and decreases from 1 to ∞ .

In this activity you will learn how to sketch the graph of a polynomial function by using the zeros, turning points, and end behavior.

Example

Sketch the graph of the function f(x) = (x - 3)(x + 1)(x - 2).

Step 1 Identify the zeros and plot them on a coordinate grid.

f(x) = (x-3)(x+1)(x-2)0 = (x - 3)(x + 1)(x - 2)0 = x - 3or 0 = x + 1or 0 = x - 23 = x-1 = x2 = x

The function has zeros at (3, 0), (-1, 0), and (2, 0).

Step 2 Determine whether the polynomial is positive or negative over each interval.

To determine whether f(x) is positive or negative over the interval x < -1, choose an *x*-value within the interval. Let x = -2. Then evaluate f(-2).

f(-2) = (-2-3)(-2+1)(-2-2) = (-5)(-1)(-4) = -20

f(x) is negative over the interval x < -1.

Repeat the process for the intervals -1 < x < 2, 2 < x < 3, and x > 3.

Step 3 Sketch the graph.



Interval	x	f(x)
x < -1	-2	-20
−1 < <i>x</i> < 2	0	6
2 < <i>x</i> < 3	2.5	-0.875
x > 3	4	10

Target 2C: Add, subtract, and multiply polynomials and explain why solutions are equivalent. [A.SSE.2, A.APR.1]

Key C	oncepts Function Operations
Addition	(f+g)(x) = f(x) + g(x)
Subtraction	(f-g)(x) = f(x) - g(x)
Multiplication	$(f \cdot g)(x) = f(x) \cdot g(x)$
Division	$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)}g(x) \neq 0$



Problem 1 Adding and Subtracting Functions

Let f(x) = 4x + 7 and $g(x) = \sqrt{x} + x$. What are f + g and f - g? What are their domains?

 $(f+g)(x) = f(x) + g(x) = (4x+7) + (\sqrt{x}+x) = 5x + \sqrt{x} + 7$ $(f-g)(x) = f(x) - g(x) = (4x+7) - (\sqrt{x}+x) = 3x - \sqrt{x} + 7$

The domain of *f* is the set of all real numbers. The domain of *g* is all $x \ge 0$. The domain of both f + g and f - g is the set of numbers common to the domains of both *f* and *g*, which is all $x \ge 0$.

Problem 2 Multiplying and Dividing Functions

Let $f(x) = x^2 - 9$ and g(x) = x + 3. What are $f \cdot g$ and $\frac{f}{g}$ and their domains?

$$(f \cdot g)(x) = f(x) \cdot g(x) = (x^2 - 9)(x + 3)$$

= $x^3 + 3x^2 - 9x - 27$
 $\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)} = \frac{x^2 - 9}{x + 3} = \frac{(x - 3)(x + 3)}{x + 3} = x - 3, x \neq -3$

The domain of both *f* and *g* is the set of real numbers, so the domain of $f \cdot g$ is also the set of real numbers.

The domain of $\frac{f}{g}$ is the set of all real numbers except $x \neq -3$, because g(-3) = 0. The definition of $\frac{f}{g}$ requires that you consider the zero denominator in the *original* expression for $\frac{f(x)}{g(x)}$ despite the fact that the simplified form has the domain all real numbers.

Problem 2 Subtracting Polynomials

What is the difference $(6x^4 - 2x^2 + 3x) - (4x^4 - 9x^2 + 7)$?

Method 1 Subtract vertically.

$6x^4 - 2x^2 + 3x$	
$-(4x^4-9x^2+7)$	
$6x^4 - 2x^2 + 3x$	
$-4x^4 + 9x^2 - 7$	
$2x^4 + 7x^2 + 3x - 7$	

Method 2 Subtract horizontally.

$$(6x^4 - 2x^2 + 3x) - (4x^4 - 9x^2 + 7)$$

= $(6x^4 - 2x^2 + 3x) - 4x^4 + 9x^2 - 7$ of
= $(6x^4 - 4x^4) + (-2x^2 + 9x^2) + (3x) - 7$ Co
= $2x^4 + 7x^2 + 3x - 7$ Co

Write the opposite of each term of the second polynomial. Combine like terms. Combine like terms.

Line up like terms.

Combine like terms.

A What is the product (2x + 3y)(7x - 4y)? $(2x + 3y)(7x - 4y) = 14x^2 - 8xy + 21xy - 12y^2$ Use the FOIL method. $= 14x^2 + 13xy - 12y^2$ Combine like terms. B What is the product $(x - 5)(4x^2 + 9x - 1)$?

$$(x-5)(4x^2+9x-1)$$

= $x(4x^2+9x-1) - 5(4x^2+9x-1)$
= $4x^3 + 9x^2 - x - 20x^2 - 45x + 5$
= $4x^3 - 11x^2 - 46x + 5$

Problem 3 Multiplying Polynomials

G What is the product $(c^2 + 2)(c + 3)(2c + 1)$? $(c^2 + 2)(c - 3)(2c + 1)$ $= (c^2 + 2)(2c^2 - 5c - 3)$

 $= c^{2}(2c^{2} - 5c - 3) + 2(2c^{2} - 5c - 3)$ $= 2c^{4} - 5c^{3} - 3c^{2} + 4c^{2} - 10c - 6$ $= 2c^{4} - 5c^{3} + c^{2} - 10c - 6$

Distributive Property

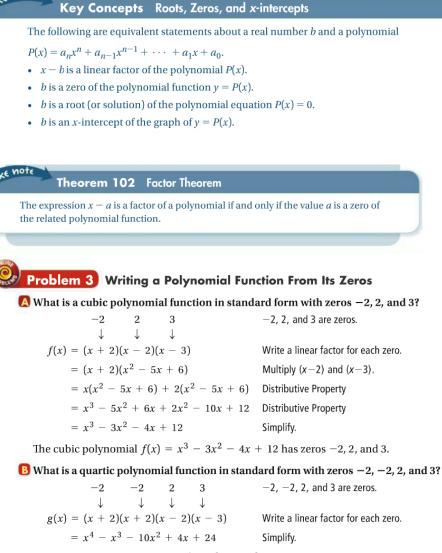
Combine like terms.

Multiply (c - 3) and (2c + 1). Distributive Property

Combine like terms.

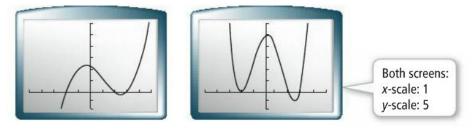
Target 2D: Create polynomials functions given factors and zeros. [A.CED.2]

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The quartic polynomial $g(x) = x^4 - x^3 - 10x^2 + 4x + 24$ has zeros -2, -2, 2, and 3.

G Graph both functions. How do the graphs differ? How are they similar?



Both graphs have *x*-intercepts at -2, 2, and 3. The cubic has down-and-up end behavior. The quartic has up-and-up end behavior.

The cubic function has two turning points, and it crosses the *x*-axis at -2. The quartic function touches the *x*-axis at -2 but does not cross it. The quartic function has three turning points.

Recall that $i^2 = -1$, or $i = \sqrt{-1}$. An imaginary number is any number of the form a + bi, where a and b are real numbers and $b \neq 0$. Imaginary numbers and real numbers together make up the set of *complex numbers*.

The complex numbers a + bi and a - bi are conjugates. Similarly, the irrational numbers $a + \sqrt{b}$ and $a - \sqrt{b}$ are conjugates. If a complex number or an irrational number is a root of a polynomial equation with rational coefficients, so is its conjugate.

Theorem 105 Conjugate Root Theorem

ake note

If P(x) is a polynomial with *rational* coefficients, then irrational roots of P(x) = 0 that have the form $a + \sqrt{b}$ occur in conjugate pairs. That is, if $a + \sqrt{b}$ is an irrational root with *a* and *b* rational, then $a - \sqrt{b}$ is also a root.

If P(x) is a polynomial with *real* coefficients, then the complex roots of P(x) = 0 occur in conjugate pairs. That is, if a + bi is a complex root with a and b real, then a - bi is also a root.

Problem 3 Using the Conjugate Root Theorem to Identify Roots

A quartic polynomial P(x) has rational coefficients. If $\sqrt{2}$ and 1 + i are roots of P(x) = 0, what are the two other roots?

Since P(x) has rational coefficients and $0 + \sqrt{2}$ is a root of P(x) = 0, it follows from the Conjugate Root Theorem that $0 - \sqrt{2}$ is also a root.

Since P(x) has real coefficients and 1 + i is a root of P(x) = 0, it follows that 1 - i is also a root.

The two other roots are $-\sqrt{2}$ and 1 - i.

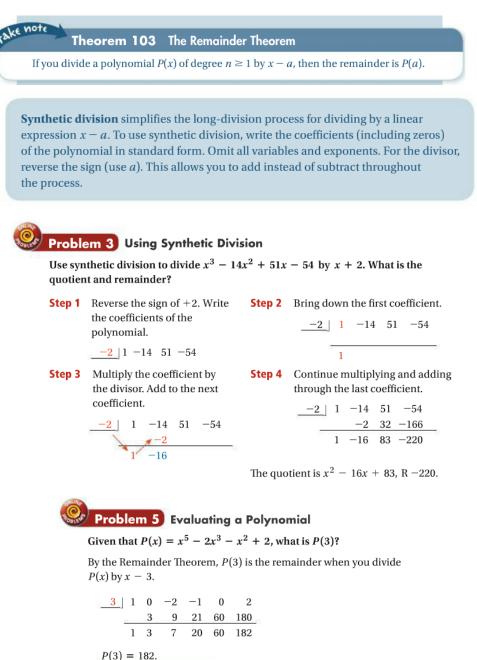
Problem 4 Using Conjugates to Construct a Polynomial

Multiple Choice What is a third-degree polynomial function y = P(x) with rational coefficients so that P(x) = 0 has roots -4 and 2i?

(A) $P(x) = x^3 - 2x^2 - 16x + 32$ (B) $P(x) = x^3 - 4x^2 + 4x - 16$ (C) $P(x) = x^3 + 4x^2 + 4x + 16$ (D) $P(x) = x^3 + 4x^2 - 4x - 16$ Since 2*i* is a root, then -2i is also a root. P(x) = (x + 2i)(x - 2i)(x + 4) Write the polynomial function. $= (x^2 + 4)(x + 4)$ Multiply the complex conjugates. $= x^3 + 4x^2 + 4x + 16$ Write the polynomial function in standard form. The equation $x^3 + 4x^2 + 4x + 16 = 0$ has rational coefficients and has roots -4

The equation $x^3 + 4x^2 + 4x + 16 = 0$ has rational coefficients and has roots – and 2i. The correct answer is C.

Target 2E: Apply the Remainder Theorem to determine the factors and zeros of a polynomial function. [A.APR.2, A.APR.6]



Target 2F: Solve polynomials algebraically and graphically by using technology. [A.SSE.2, A.REI.1, A.REI.11, A.APR.3, A.APR.4]

Factoring a polynomial like $ax^2 + bx + c$ can help you solve a polynomial equation like $ax^2 + bx + c = 0$.

Essential Understanding If (x - a) is a factor of a polynomial, then the polynomial has value 0 when x = a. If *a* is a real number, then the graph of the polynomial has (a, 0) as an *x*-intercept.

To solve a polynomial equation by factoring:

- **1.** Write the equation in the form P(x) = 0 for some polynomial function *P*.
- **2.** Factor P(x). Use the Zero-Product Property to find the roots.

Problem 1 Solving Polynomial Equations Using Factors

What are the real or imaginary solutions of each polynomial equation?

$$a 2x^3 - 5x^2 = 3x$$
 $a x^4 - 6x^3 + 12x^2 = 6x^3$
 $2x^3 - 5x^2 - 3x = 0$
 Rewrite in the form $P(x) = 0$.

 $x(2x^2 - 5x - 3) = 0$
 Factor out the GCF, x.

 $x(2x + 1)(x - 3) = 0$
 Factor $2x^2 - 5x - 3$.

 $x = 0$ or $2x + 1 = 0$ or $x - 3 = 0$
 Zero Product Property

 $x = 0$
 $x = -\frac{1}{2}$
 $x = 0$
 $x = \frac{-(-2) \pm \sqrt{(-2)^2 - 4(1)(4)}}{2(1)}$
 Use the Quadratic Formula to solve $x^2 - 2x + 4 = 0$. Substitute $a = 1, b = -2, and c = 4$.

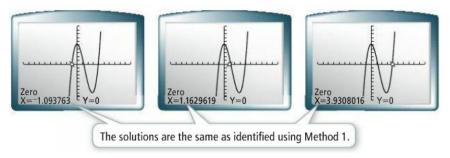
 $x = 0$
 $x = \frac{2 \pm \sqrt{-12}}{2} = \frac{2 \pm 2i\sqrt{3}}{2} = 1 \pm i\sqrt{3}$

The solutions are 0, $1 + i\sqrt{3}$, and $1 - i\sqrt{3}$.

Problem 3 Finding Real Roots by Graphing

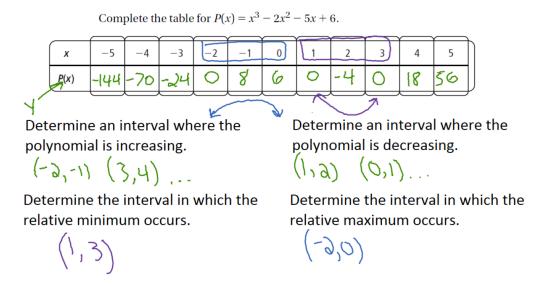
What are the real solutions of the equation $x^3 + 5 = 4x^2 + x$?

Rewrite the equation as $x^3 - 4x^2 - x + 5 = 0$. Graph the related function $y = x^3 - 4x^2 - x + 5$. Use the **ZERO** feature.

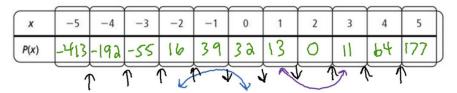


Approximate solutions are x = -1.09, x = 1.16, and x = 3.93.

Target 2G: Analyze a polynomial function in multiple representations (equation, table or graph) within a context and make conclusions on the features. [N.Q.2, F.IF.4, F.IF.5, F.IF.6, F.IF.7c]



Complete the table for $P(x) = 3x^3 - 6x^2 - 16x + 32$.



Determine the interval in which the relative minimum occurs.

Determine the interval in which the relative maximum occurs. (-)0)

1

Y=7.68

(1.3) (-2,0) (-2,0) (...)
Problem 6) Using a Polynomial Function to Maximize Volume
Technology The design of a digital box camera maximizes the volume while keeping
the sum of the dimensions at 6 inches. If the length must be 1.5 times the height,
what should each dimension be?
Step 1 Define a variable x.
Let
$$x =$$
 the height of the camera.
Step 2 Determine length and width.
length = 1.5x; width = $6 - (x + 1.5x) = 6 - 2.5x$
Step 3 Model the volume.
 $V = (\text{length})(\text{width})(\text{height}) = (1.5x)(6 - 2.5x)(x)$
 $= -3.75x^3 + 9x^2$
Step 4 Graph the polynomial function. Use the MAXIMUM
feature to find that the maximum volume is 7.68 in.³ for a
height of 1.6 in.
height = $x = 1.6$
length = $1.5x = 1.5(1.6) = 2.4$
width = $6 - 2.5x = 6 - 2.5(1.6) = 2$
The dimensions of the camera should be 2.4 in. long by 2 in. wide by 1.6 in. high.